**Software Engineering G6046**

Record of team meeting n6

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| **Team Number** | 31 |
| **Names of team members present** | Giulia, Nguyen, Ore |
| **Meeting format** | Discord |
| **Date and time** | 07/04/2021 at 5pm |
| **Meeting co-ordinator** | Nguyen |

1. **Issues discussed at this meeting**

* Progress with the interface
* Discussion on issues with the code that need to be fixed
* Discussion on use of string tagging
* Discussion on spawning points and initialising the player’s first spawn point
* Discussion on method that would return a player’s current coordinate
* Discussion on different way to deal with the accusation feature (whether we should keep it as a class or find another way to deal with the feature)

1. **Decisions agreed at this meeting**

* Referenced and linked all methods
* Added array of spawn coordinates
* Added a compareCards method in the person class
* Agreed on perfecting and finishing the classes completely by next week in order to put them together, since they’re still having issues once put together

1. **Date of next meeting**

16/04/21 at 3pm

**END**